

**Noe Courts Park  
PARK IMPROVEMENT PLAN  
Community Meeting #1 – May 15, 2013  
Comments**

*Please note: Notes taken during the meeting may represent multiple opinions; no recording was made of how many participants expressed a specific opinion. Comments expressed on written comment cards may also reiterate opinions expressed at the group level and recorded in notes. Categories have been added for the purposes of creating a rough summary of opinions expressed; the number of entries in a category does not indicate the number of people expressing that opinion.*

Comment	Source	Question (if specified)	Category
Nice to have more _____ (illegible)	CC	Q3	?
Accommodate smaller kids – community gathering, garden, lawn for play	SG3	N/A	Age-specific use: kids
Enlarging the kids area	CC	Q1	Age-specific use: kids
Improve usability for elementary school age students. Make the ADA paths winding and gently sloped so kids can ride scooters on them. Add planting areas where kids can play in the flowers. Add terracing and chess table areas as described in the COF proposal. Better and more seating!	CC	Q1	Age-specific use: kids
Increase square footage for play for kids (i.e., tennis court that only serves 2 people)	SG1	Q1	Age-specific use: kids
Increasing area for children to play	CC	Q1	Age-specific use: kids
Lawn space for kids	CC	Q3	Age-specific use: kids
My 5 year old daughter begs for "big girl swings"	CC	Q3	Age-specific use: kids
Educational aspects for kids? That use the slope? Science education opportunity? Cal Academy or Exploratorium?	CC	Q3	Age-specific use: kids (educational)
More dedicated play space for kids - older	SG1	Q1	Age-specific use: older kids
More natural hide and seek spaces for older kids	CC	Q3	Age-specific use: older kids
More play equipment for older kids	SG4	N/A	Age-specific use: older kids
More space for children to play - older children	SG1	Q1	Age-specific use: older kids
Places for older kids to play.	CC	Q2	Age-specific use: older kids
Provide more play space for children other than the toddlers served by the playground.	CC	Q1	Age-specific use: older kids
Elderly/non-dog people welcome – chess area great idea.	CC	Q3	Age-specific use: seniors
Make space for seniors	CC	Q1	Age-specific use: seniors
Teenagers allowed	SG3	N/A	Age-specific use: teenagers
The kids will become teens – what do they want?	CC	Q3	Age-specific use: teenagers
Drinking fountain gets clogged. Better model?	SG3	N/A	Amenities: improve
Resurface both courts	SG3	N/A	Basketball & tennis courts: resurface
Resurfacing of basketball and tennis courts	CC	Q3	Basketball & tennis courts: resurface
Also, please keep the basketball court. Kids and adults use it a lot.	CC	Q1	Basketball court: keep
Keep basketball court	SG2	N/A	Basketball court: keep
Keep basketball court area	CC	Q3	Basketball court: keep
Eliminate tennis courts and move the basketball court (to where tennis courts are now)	SG5	N/A	Basketball court: move to current tennis court area
Resurface court area (put basketball area where tennis court is)	CC	Q3	Basketball court: move to current tennis court area
Shift basketball court to tennis location - allows continuous connection to lawn or tennis area converted to play - fencing good as it protects from dogs.	SG1	Q3	Basketball court: move to current tennis court area
Basketball well used - lower basketballs	SG1	Q1	Basketball court: repair/resurface
Resurfacing of basketball court	CC	Q1	Basketball court: repair/resurface
Bathroom location - less congested	SG1	Q3	Bathrooms
Bathrooms	CC	Q1	Bathrooms
Fixing the restroom is great.	CC	Q1	Bathrooms
Like that bathrooms are easily cleaned – should also encourage more legit park use	SG3	N/A	Bathrooms
Restroom – I do love the neo-classical restroom design although I certainly appreciate the functionality of the contemporary design. Can we blend the two?	CC	Q3	Bathrooms
Restroom - yes!	SG1	Q1	Bathrooms
Restroom harder to climb	SG1	Q3	Bathrooms
Restrooms	CC	Q1	Bathrooms
Can we have things that draw people together? Move night in the park, grilling area, mobile food/drink cart?, picnic tables	CC	Q3	Community gathering space/activities
Like the people aspect - community gathering space	SG5	N/A	Community gathering space/activities
Would be lovely to have a space I feel my family is welcome. Great opportunity for community space.	CC	Q1	Community gathering space/activities
Ability for multiple uses concurrently, especially dogs sharing space with people	CC	Q2	Community use: multiple uses
Continuously enhance multi-use opportunities; love the idea of seating that is elderly appropriate.	CC	Q2	Community use: multiple uses
I'd like to be able to enjoy with my toddler daughter and my dog.	CC	Q3	Community use: multiple uses
Need for shared space.	CC	Q2	Community use: multiple uses
Space – it's a tiny park.	CC	Q2	Community use: multiple uses
Avoiding the urge to stuff more things into the park, like tables and tiers.	CC	Q3	Community use: respect current/local uses
Community needs to support all - kids, dogs, 50+, seniors	SG2	N/A	Community use: respect current/local uses
Don't exclude current users of the park	SG5	N/A	Community use: respect current/local uses
Honor existing patrons	CC	Q2	Community use: respect current/local uses
Limited space, think about what uses attract the most people as opposed to tennis?	CC	Q2	Community use: respect current/local uses
Love the idea of it being a gathering place for local residents to go and meet one another and interact. It shouldn't be a "destination" park.	CC	Q1	Community use: respect current/local uses
Multi-use for all the neighbors. Remember all the people who use it now and why and don't drive them away. There is a way to add and include by sharing.	CC	Q1	Community use: respect current/local uses

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Picnic areas for locals are fine but - don't want this viewed as a destination park	SG5	N/A	Community use: respect current/local uses
The number of different uses for Noe Courts, and its small size.	CC	Q2	Community use: respect current/local uses
Things that are most useful to the people we want to live in the neighborhood. We should be making our neighborhood a <u>more desirable</u> place to live as a result of the improvements.	CC	Q1	Community use: respect current/local uses
To not discourage any current park users from continuing to do so. If more people are to be attracted to the park, the "density" of the tennis area is too low to retain, given the small footprint of the park. (I realize these are two contradictory desires.)	CC	Q1	Community use: respect current/local uses
Having dog owners in park at all hours - enhances safety	SG5	N/A	Dog use
"Officially" allow off leash dog use	CC	Q3	Dog use: allow off-leash
The number of off-leash dogs that use the park, which will ruin any lawn.	CC	Q2	Dog use: enforce on-leash
Containing the off-leash dog run that it has become. As a non-dog owner, I don't see a place in the grassy area for me.	CC	Q1	Dog use: enforce on-leash
Dog activities that make the lawn area, which is the largest park space, very user unfriendly. Need enforcement of dogs on leash.	CC	Q2	Dog use: enforce on-leash
Dogs not on leash	CC	Q2	Dog use: enforce on-leash
Dogs on leash – place for children to play outside of playground	CC	Q1	Dog use: enforce on-leash
Extent of OFF LEASH dog use; it dominates the current lawn area – would like to see it constrained, one way or another	CC	Q2	Dog use: enforce on-leash
I am afraid that as long as dogs are allowed off leash, any improvements made will be quickly ruined. Also, the same people currently not using the park will continue not using the park.	CC	Q2	Dog use: enforce on-leash
No off-leash dogs. Animal control weekly policing – to write tickets.	CC	Q3	Dog use: enforce on-leash
Per above...that it is de facto an off-leash dog run. I'd be supportive of enforcement of the leash laws.	CC	Q2	Dog use: enforce on-leash
To enforce the leash law.	CC	Q1	Dog use: enforce on-leash
Dogs in Noe Valley are there to stay!	CC	Q3	Dog use: maintain
It is essential to make the park accessible to dogs. The dog park is the single most important builder of community we have in Noe Valley.	CC	Q1	Dog use: maintain
We must respect the popularity of the park as a destination for dogs. Ignoring the hundreds of residents who bring their dogs to the park (and have for decades) will lead to neighborhood strife.	CC	Q2	Dog use: maintain
Allow people to use park (dogs have made it uninhabitable)	CC	Q1	Dog use: resolve issues
Concern with off-leash dog vs. people in lawn area. Solution?	SG3	N/A	Dog use: resolve issues
Dance of shifting uses	SG3	N/A	Dog use: resolve issues
Dog and kid conflicts	SG2	N/A	Dog use: resolve issues
Dog use is important: need peaceful coexistence; times for different uses, dog/no-dog areas	SG5	N/A	Dog use: resolve issues
Dog use or non-use	CC	Q2	Dog use: resolve issues
Dogs interfering	SG4	N/A	Dog use: resolve issues
Dogs off leash in huge numbers taking over ALL of the open grassy areas.	CC	Q2	Dog use: resolve issues
Get the dogs out	CC	Q3	Dog use: resolve issues
Grass space for people/space for dogs - issues	SG4	N/A	Dog use: resolve issues
I believe there are dramatically more people looking to use the park than dogs, and that humans should take priority over dogs in general.	CC	Q3	Dog use: resolve issues
Moratorium of off leash areas	CC	Q2	Dog use: resolve issues
Moratorium on dog runs – why?	CC	Q2	Dog use: resolve issues
People drive to park to walk dogs	SG2	N/A	Dog use: resolve issues
Resolve conflicts between off-leash and others users.	CC	Q1	Dog use: resolve issues
Solving the dog issue. Tough because neighbors with dogs have a strong, great community but it keeps others away.	CC	Q1	Dog use: resolve issues
Tension between off leash dogs and other users of the grassy area. Right now it's basically just a muddy off leash dog run. When you improve the drainage and add terraced areas you can sit on, more people (not dogs) will use the grass.	CC	Q2	Dog use: resolve issues
Balance of kid/dog use needed - separation opportunity - dedicated pee zone?	SG1	Q1	Dog use: separate space
Dog use/impact of dog use on the lawn – dog scratching and urine ruins the lawn, and having at least a portion of lawn where people could sit and relax and picnic where dog do not go – i.e., dog-free. Even when owners clean up poop, remnants remain, as does urine. So, having a separate area for dogs is very important!	CC	Q2	Dog use: separate space
Dog/no dog zoning. The green space is essentially a dog toilet. While most owners are good and pick up after their pets the total lack of children or families using this speaks to most people's discomfort with playing, crawling or sunbathing on the grass.	CC	Q3	Dog use: separate space
Dogs – where should they be so others without dogs can use it as well.	CC	Q2	Dog use: separate space
Find ways for non-parents and non-dog owners to use a space that, at present, is not.	CC	Q2	Dog use: separate space
Get the dogs out (or contained)	CC	Q2	Dog use: separate space
How to accommodate dogs - separate areas?	SG4	N/A	Dog use: separate space
Increasing area free of dogs that is clean and available to picnic and play in the grass.	CC	Q1	Dog use: separate space
Maybe a special area for dog toileting – leaving the rest of the park for running around.	CC	Q1	Dog use: separate space
Provide access for non-dog use for people who want to enjoy the limited outdoor space without animals	CC	Q1	Dog use: separate space
Segregated area for human only use, allowing other areas for dogs	CC	Q1	Dog use: separate space
Separation between kids/people and dogs	SG2	N/A	Dog use: separate space
Split the park in half – maybe half of it for people and kids – the other half for dogs	CC	Q1	Dog use: separate space
Such a small pocket park should not have off-leash dogs dominating the entire lawn area. The rest of us would like to use a lawn area not smelling of pee and poo.	CC	Q1	Dog use: separate space

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The single most important issue is the intersection of dog space and people space. We need dedicated space for people that is grassy. People, kids, etc. currently cannot use the grassy areas for any purpose whatsoever.	CC	Q1	Dog use: separate space
Time to divide	SG1	Q2	Dog use: separate space(?)
7-9 am, 4-7 pm dog time - people need to police their dog	SG1	Q2	Dog use: share space
Has to accommodate children and dogs	CC	Q2	Dog use: share space
Having it a designated off-leash time for example between 6-9 am and 5-8 pm daily.	CC	Q3	Dog use: share space
Maintain the multi-use area for families – including dogs.	CC	Q1	Dog use: share space
Mix use area for kids/dogs	CC	Q1	Dog use: share space
Dirt area? Hard to maintain. Fixing drainage will help	SG5	N/A	Drainage
Drainage	CC	Q2	Drainage
DRAINAGE	CC	Q2	Drainage
Drainage	CC	Q2	Drainage
Drainage	CC	Q2	Drainage
Drainage	CC	Q3	Drainage
Drainage	CC	Q3	Drainage
Drainage – how much is due to root intrusion	CC	Q2	Drainage
Drainage (I question the current plan). Well-system or pump? Drain!	CC	Q1	Drainage
Drainage problems need to be addressed.	CC	Q3	Drainage
DRAINAGE!	CC	Q1	Drainage
Improve the drainage	CC	Q1	Drainage
Need drainage - clay/water problems. Trash control - soil	SG1	Q1	Drainage
Sustainable water treatment: infiltration, detention. Water garden, dry wells as an educational tool.	CC	Q1	Drainage/water
Better policing at night from drinkers.	CC	Q3	Establishment/enforcement of park rules
Community session to develop community use "rule"	CC	Q3	Establishment/enforcement of park rules
Community should meet to develop rules - set times for uses, agree how to use, keep welcoming to all users	SG5	N/A	Establishment/enforcement of park rules
Enforcement of whatever restrictions exist or may be adopted in the future.	CC	Q3	Establishment/enforcement of park rules
Noise - people hanging out	SG1	Q2	Establishment/enforcement of park rules
Park hours?	SG3	N/A	Establishment/enforcement of park rules
Regulation signs	SG3	N/A	Establishment/enforcement of park rules
Barrier needed	SG5	N/A	Fencing/barriers/gates
Beautify the gates and fence with craftsman-style gate and native plants as "fences"	CC	Q1	Fencing/barriers/gates
Entry fence - eliminate	SG1	Q3	Fencing/barriers/gates
Fences between sitting benches adjacent to basketball court, so that balls don't hit the folks sitting on the benches.	CC	Q2	Fencing/barriers/gates
Fix gate to kids playground	CC	Q3	Fencing/barriers/gates
Fix the broken lock/latch on the gate to the playground! Kids can push open the gate to the sidewalk!	CC	Q3	Fencing/barriers/gates
Get rid of chainlink fences (Elizabeth and 24th St.), gates	CC	Q3	Fencing/barriers/gates
Limit chainlink	SG1	Q1	Fencing/barriers/gates
Need walls or fencing for safety - don't remove entirely	SG5	N/A	Fencing/barriers/gates
New gate - the current one is not ADA-compatible	SG5	N/A	Fencing/barriers/gates
Nice to open up space – no gate etc.	CC	Q3	Fencing/barriers/gates
Open area with wall	SG5	N/A	Fencing/barriers/gates
Put a fence up to divide the park, hedges to delineate people areas	CC	Q3	Fencing/barriers/gates
Remove entry gates	SG3	N/A	Fencing/barriers/gates
Remove part of gate at tennis court (dog use concern)	SG3	N/A	Fencing/barriers/gates
Retaining wall at slope for wind protection	SG3	N/A	Fencing/barriers/gates
Separation (safety from 24th Street)	CC	Q2	Fencing/barriers/gates
Tennis wall - echoes	SG1	Q2	Fencing/barriers/gates
The chainlink fence made the park esthetically unappealing.	CC	Q2	Fencing/barriers/gates
Concern with graffiti access to house next to retaining wall	SG3	N/A	Graffiti
Homeless activity – concern with benches	SG3	N/A	Homeless issue
More homeless	SG1	Q2	Homeless issue
Landscaping/plants is great.	CC	Q1	Landscaping
Question: are trees/relationship to position of water lines being considered?	SG5	N/A	Landscaping
Trees on north side - create tunnel	SG1	Q1	Landscaping
Beautify north edge	SG1	Q1	Landscaping: improve
Better gardening	CC	Q3	Landscaping: improve
Better plants (remove unhealthy, dangerous trees)	CC	Q3	Landscaping: improve
Clear trees/improve landscaping for more sun	CC	Q1	Landscaping: improve
Dead area on the northside behind the basketball net	CC	Q3	Landscaping: improve
Enhance the natural plantings around perimeter rather than removing them. We need more greenery, not less. Our kids need this!	CC	Q1	Landscaping: improve

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Get rid of shrubs along Douglass Street	CC	Q3	Landscaping: improve
More climbing trees	CC	Q3	Landscaping: improve
More natural areas	SG1	Q1	Landscaping: improve
Plantings that are attractive.	CC	Q3	Landscaping: improve
West landscape strip dead space – how to make usable? Beautification	SG3	N/A	Landscaping: improve
I would like to see less shredding foliage near the courts. The fallen leaves make sports on the courts dangerous because people can slip on them.	CC	Q3	Landscaping: improve, maintenance
Perimeter planting clean up	SG1	Q2	Landscaping: improve, maintenance
Better trees, low maintenance	SG4	N/A	Landscaping: maintenance
Clear up the shrubs	CC	Q1	Landscaping: maintenance
It looks so ugly – make it pretty (but that's what you're doing – so thank you!)	CC	Q3	Landscaping: maintenance
Alternative surface to grass: mulch	CC	Q3	Landscaping: sustainable/native
Native grasses	CC	Q2	Landscaping: sustainable/native
Native plants (COF!)	SG4	N/A	Landscaping: sustainable/native
Plant with native grasses (like those used in center median on Guerrero) - save maintenance	SG5	N/A	Landscaping: sustainable/native
Concrete area at edge of lawn?	SG5	N/A	Lawn
A large grassy area where families can picnic and children can play in the grass safely.	CC	Q3	Lawn space: for people/kids
Adult exercise (health)	SG4	N/A	Lawn space: for people/kids
Create more green space, remove the tennis court in favor of green space with no dogs	CC	Q2	Lawn space: for people/kids
Creating a lawn space for kids.	CC	Q1	Lawn space: for people/kids
Grass not welcoming for humans.	CC	Q2	Lawn space: for people/kids
Improve grass but also have a separated area of grass for humans only. Keep a larger grassy area adjacent to basketball court and dog friendly area. More and varied seating – benches, picnic tables.	CC	Q1	Lawn space: for people/kids
Lawn area - uninhabitable - picnic - grassy area desired for blankets	SG1	Q1	Lawn space: for people/kids
More lawn for people	SG2	N/A	Lawn space: for people/kids
More places for all age groups to enjoy. Picnic tables and lawns to use free of dog pee and poop.	CC	Q3	Lawn space: for people/kids
Needs zoning – clean area for families (not whole park – just some of it)	CC	Q2	Lawn space: for people/kids
People don't use lawn, but a "a fact of life"	SG3	N/A	Lawn space: for people/kids
Place in lawn that's dog-free (sit and lie)	SG3	N/A	Lawn space: for people/kids
Removing existing fences, clean up grass, add picnic and sitting area. Making an environment that felt safe and healthy for children and elderly.	CC	Q1	Lawn space: for people/kids
Lawn needs better care and upkeep.	CC	Q1	Lawn: maintenance
Enabling use of sloped area is critical – let's use the slope for something – stadium seating is great! Slide to get to kid's park?	CC	Q2	Lawn: slope area
Add lighting (low level) along paths	CC	Q1	Lighting
Increase ability to use the park outside daytime hours	CC	Q1	Lighting
Lighting	CC	Q3	Lighting
Lighting	SG2	N/A	Lighting
Lighting – discourages teen-age drinking in park	SG3	N/A	Lighting
Lighting - maybe lower rather than higher - would discourage illicit uses	SG5	N/A	Lighting
Lighting for more winter use	CC	Q3	Lighting
LIGHTING! In late December, it is dark by 5 p.m. Self-contained solar lights with timers would allow park use later especially night use for tennis and basketball.	CC	Q3	Lighting
Motion sensors could be used to deter vandalism.	CC	Q1	Lighting
Lighting, limit hours of use	CC	Q2	Lighting
Lights	CC	Q2	Lighting
Lights at night.	CC	Q3	Lighting
Lights for evening use.	CC	Q3	Lighting
More lighting	CC	Q3	Lighting
More lighting - Elizabeth/Douglass corner problematic	SG1	Q2	Lighting
Optimize sun to consider lit area for evening (safety)	CC	Q1	Lighting
Some lighting would add safety, and discourage night-time dog owners that don't "curb" their dog.	CC	Q3	Lighting
No lights	SG3	N/A	Lighting (no)
Better maintenance	CC	Q1	Maintenance
Cleanliness – park is filthy. Maintenance issue.	CC	Q2	Maintenance
Improvements must be easily maintained	SG5	N/A	Maintenance
Ongoing maintenance – plants/grass, restroom, court surfaces, fences?	CC	Q2	Maintenance
Promise to assist in rat control. (Cointained)	CC	Q2	Maintenance
Promise to main garbage control (closed)	CC	Q2	Maintenance
Usability, budget, durability	CC	Q2	Maintenance and planning
ADA connection - "A" concept approved direction	SG1	Q2	Pathway
ADA path for kid's scooters	SG3	N/A	Pathway: access/connectivity
QUESTION: Does the sidewalk on Douglass and Elizabeth count towards ADA access from lower to upper?	CC	N/A	Pathway: access/connectivity
Consider art or patterns on the ADA path – hopscotch squares! A maze!	CC	Q3	Pathway: decorative/play elements

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Decorative and playful elements on pathway	SG3	N/A	Pathway: decorative/play elements
Possibly make the ADA path decorative in some way that could either be pretty and/or create an increased play option for kids in the patterns.	CC	Q3	Pathway: decorative/play elements
Bike circuit - loop	SG2	N/A	Pathway: perimeter
Path for ADA access to bathrooms should go around the perimeter of the park not up the slope	CC	Q3	Pathway: perimeter
Better connectivity between playground and lawn access	CC	Q3	Pathway: playground/lawn access/connectivity
Connect playground to grass	SG1	Q1	Pathway: playground/lawn access/connectivity
What about a slide or sloped area to get to kids play area?	CC	Q3	Pathway: playground/lawn access/connectivity
Question: how do other park plans impact this?	SG5	N/A	Question: planning
Improve sightlines for security	SG3	N/A	Safety
Better seating areas - more inviting; some sun, some shade	SG4	N/A	Seating areas
Improve quality and configuration of seating	CC	Q1	Seating areas
Like terrace seating	SG3	N/A	Seating areas
More gathering space for people (chairs/tables)	CC	Q3	Seating areas
Seating in both sun and shade; some seats with backs (better for seniors)	SG5	N/A	Seating areas
Seating/gathering areas	CC	Q2	Seating areas
More picnic tables/benches	CC	Q3	Seating areas: picnic
Picnic tables	CC	Q3	Seating areas: picnic
Picnic tables	SG3	N/A	Seating areas: picnic
Picnic tables - flat area	SG4	N/A	Seating areas: picnic
Small gathering space for families to picnic (5)	SG1	Q1	Seating areas: picnic
Benches with wind protection and in sun. Current benches in shade	SG3	N/A	Seating areas: relocate
Use of grass area for sports (like volleyball)	CC	Q1	Sports areas: increase, use grass
Ball games	SG2	N/A	Sports areas: multi-use
Combine courts - multi-use courts?	SG4	N/A	Sports areas: multi-use
Informal ball area - 'clean'	SG1	Q1	Sports areas: multi-use
Keep basketball court and space for skating/biking	CC	Q3	Sports areas: multi-use
Multiple uses for areas. e.g. tennis court – if it is kept – is available for other uses too. Tennis court at certain times, basketball at another? Use <u>time</u> as an extra dimension for usages.	CC	Q3	Sports areas: multi-use
Need court space for all sports - don't lose that space	SG5	N/A	Sports areas: multi-use
Tennis backboard used - multi-purpose, older	SG1	Q3	Sports areas: multi-use
Is tennis court optimal use of space? Remove!	CC	Q1	Tennis court: remove/repurpose
Multi-use hard top for kids instead of tennis courts	CC	Q3	Tennis court: remove/repurpose
Rarely see people in tennis courts - doesn't seem useful	SG1	Q1	Tennis court: remove/repurpose
Repurposing current tennis court – gathering area for people, remove fence	CC	Q1	Tennis court: remove/repurpose
Take out tennis courts (take up 1/3 of park with very little usage)	CC	Q2	Tennis court: remove/repurpose
Take out the tennis courts. They are barely used. And even when they are, it's only two people, occasionally four.	CC	Q3	Tennis court: remove/repurpose
To repurpose the tennis court, which is rarely used for tennis, into a multi-purpose play area for a wider range of users.	CC	Q1	Tennis court: remove/repurpose
Find additional money so the tennis courts can be renovated. That's the reason not being used because courts not being playable.	CC	Q2	Tennis court: repair/resurface
Resurface tennis court	CC	Q1	Tennis court: repair/resurface
Resurface tennis court!	CC	Q3	Tennis court: repair/resurface
Tennis court underutilized - repair surface	SG4	N/A	Tennis court: repair/resurface
Resurface/repair the tennis court or dig it up and replace with grass/lawn	CC	Q3	Tennis court: repair/resurface or remove/repurpose
Wind	SG4	N/A	Windscreen
Wind screen	CC	Q3	Windscreen