LET’S PLAY SF! ALICE CHALMERS PLAYGROUND RENOVATION
COMMUNITY MEETING #3

Project Manager
Charlene Angsucio
Recreation & Park Department

Project Team
Toks Ajike, Sr. Project Manager
Lisa Bransten, Director, Partnerships
Linda Barnard, Recreation
Robert Watkins, Park Service Area Manager
Dana Ketcham, Property Management

San Francisco Parks Alliance
Drew Becher, Executive Director
Katie Strange, Associate Director
Marissa Alexander, Southwest Area Manager

Design Team
Groundworks Office
Brennan Cox, Principal
Will Smith, Associate
GROUND RULES

• Please sign in
• Turn off cell phones
• Direct comments to the facilitator
• Raise your hand to speak
• Keep to the agenda
• Please hold all questions for the end

MEETING #3 AGENDA

PART 1: Welcome, Introductions, and Objectives (5-10 min)

PART 2: Let’sPlaySF! & Project Overview (5 min)

PART 3: Feedback from Prior Community Meetings and Survey (10 min)

PART 4: Presentation of Preferred Alternatives (20 min)

PART 5: Q&A and Meeting #3 Recap (25 min)

PART 6: Next Steps (5 min)
MEETING OBJECTIVES

• Provide an opportunity for public input on the future improvements at the playground

• Confirm if we captured your feedback from Meeting #2 and the survey accurately in the preferred alternative

• Select a design for further development
PART 2

LET’SPLAYSF! INITIATIVE & PROJECT OVERVIEW
LET’S PLAY SF INITIATIVE

- Let’sPlaySF! is a partnership between the San Francisco Recreation and Park Department and the San Francisco Parks Alliance that seeks to inspire creativity, community, wellness, and play throughout the City through great playgrounds.
SITE OPPORTUNITY

- Opportunity to transform and revitalize an important community asset
- Unique opportunity to inspire creativity, wellness, and play
POWER OF TRANSFORMATION

MOUNTAIN LAKE PLAYGROUND
POWER OF TRANSFORMATION
PLAYGROUND SCOPE & CONSTRAINTS

- Playground footprint to follow current
- Current playground standards require more space than existing equipment
- Funds strictly for playground renovation and ADA improvements (including entry and restrooms)
COMMUNITY OUTREACH PROCESS

MEETING #1
- Get to know the community
- What kind of park should we design?
- Understand the site
- Imagine

MEETING #2
- Look at playground options
- Visualize the park
- Test assumptions
- Refine concepts

MEETING #3
- Make small changes
- Be detail oriented
- Consensus on elements and activities
PART 3

FEEDBACK RECEIVED FROM COMMUNITY MEETINGS AND ONLINE SURVEY
WHAT MAKES ALICE CHALMERS SPECIAL?

KID FRIENDLY PARK
CLOSE TO HOME
BETWEEN TWO SCHOOLS, KIDS ARE ALREADY HERE
PROVIDES GREEN SPACE
DOG FRIENDLY
STILL AFFORDABLE AND MULTI-GENERATIONAL
RELIABLE AND SAFE
WHAT CAN WE IMPROVE?

MORE SHADE, TREES AND PLANTING
COMFORTABLE SEATING AND TABLES
IMPROVE VISIBILITY, SAFETY, PATROLING AND LIGHTING
PLACES FOR ADULTS
ADD NETS AND ROPE CLIMBERS
ADD EQUIPMENT TO PROMOTE TEAM BUILDING
REMOVE SAND AND REPLACE WITH SAFETY SURFACING
KEEP A SANDBOX AREA
ADD A WATERFOUNTAIN
BLOCK OFF AREA BEHIND CLUBHOUSE
3 DESIGN OPTIONS
WHICH DESIGN DO YOU PREFER?

the hills
ACTIVE, TUMBLING & RUNNING

the coast
CLIMBING, JUMPING & SCRAMBLING

the fort
EXPLORE, NATURAL & IMAGINATIVE
YOU CHOSE: THE FORT & THE COAST

3 DESIGN OPTIONS

The Coast
36%
Climbing, Jumping & Scrambling

The Fort
41%
Explore, Natural & Imaginative

The Hills
21%
Active, Tumbling & Running
WHAT DO YOU LIKE?

FORTS ARE INTERESTING AND IMAGINATIVE
CLIMBING WALLS ARE UNIQUE
BLOCKS ARE GREAT FOR CLIMBING/SCRAMBLING PLAY
CUBE NET STRUCTURE IS AWESOME

WHAT SHOULD WE CHANGE?

MORE TREES, PLANTS & SHADE
ADD SAND BOX FOR SENSORY PLAY
ADD SEATING FOR PARENTS
ADD TABLES FOR PARTIES
REMOVE EXERCISE EQUIPMENT
WHAT ELEMENTS DO YOU WANT?

SLIDES
SEATING AND TABLES
BALANCE
STACKING
CLIMBING WALLS
FORTS
NETS
SPINNERS
MOUNDS
PLANTING AND SHADE
TUNNELS
SAND
SWINGS
NATURAL MATERIALS
EXERCISE
COLOR
SCULPTURE
YOU CHOSE

FORTS AND SLIDES

SEATING AND TABLES

PLANTING AND SHADE

NATURAL MATERIALS

CLIMBING WALLS

SWINGS AND SAND

PREFERRED PLAYGROUND ELEMENTS
PREFERRED PLAYGROUND ELEMENTS

- Sculpture: 17 votes
- Stacking: 19 votes
- Exercise: 30 votes
- Balance: 37 votes
- Spinners: 39 votes
- Mounds: 45 votes
- Tunnels: 50 votes
- Sandbox: 56 votes
- Nets: 57 votes
- Seating: 74 votes
- Forts: 74 votes
- Natural materials: 75 votes
- Planting: 79 votes
- Climbing walls: 88 votes
- Swings: 99 votes
- Slides: 114 votes

# of votes for playground elements
WHO IS THIS PLAYGROUND FOR?

TARGET AGE GROUP

81% BOTH AGE GROUPS

12% 5-12

7% 25
PART 4

PREFERRED DESIGN ALTERNATIVE

BREAKOUT
OPTION A
OPTION B
OPTION B
OPTION B
PART 5

QUESTION & ANSWER

RECAP
Which option did you vote for and why?
NEXT STEPS

- Issue an online survey
- Seek approvals
- Begin schematic and detailed design
PROJECT BUDGET AND SCHEDULE

**BUDGET**

Budget Total:
$3 Million

Estimated Construction Cost
$2.02 Million

Estimated Soft Cost
$990K

**SCHEDULE**

Community Outreach
*June – December 2017*

Design
*February - September 2018*

Bidding & Contracting
*October – December 2018*

Construction Phase
*2019*

Opening
*Late 2019*
THANK YOU!
Charlene Angsuco, Project Manager
Charlene.Angsuco@sfgov.org | (415) 575-5652

Robert Watkins, Parks Service Area Manager
Robert.Watkins@sfgov.org | (415) 831-6827

Kaitlin Strange, Associate Director
kaitlin@sfparksalliance.org

Marissa Alexander, Southwest Area Manager
marissa@sfparksalliance.org

Groundworks Office (Design Team)
Brennan Cox, Principal
Will Smith, Associate