Workshop Purpose

1. To *report* on what we’ve heard from the community to date.

2. To *collect* the community’s *feedback* on the draft design concepts

3. To understand the community’s *priorities* for the preferred design concept
Workshop Agenda

Part I: Overview of the Project

Part II: Summary of Community Engagement

Part III: Small Group Design Discussion & Group Report Back

Part IV: Wrap-up & Next Steps
Project Partners & Team

Recreation and Parks Department
- Alexis Ward, Robert Watkins, Lisa Bransten, Linda Barnard

Design Team - MIG, Inc.
- Noe Noyola, Jessie Hernandez, Amy Mitchell

San Francisco Parks Alliance
- Uriel Hernandez, Susanna Fraker
Let’sPlaySF! Initiative

Let’sPlaySF! is a public-private partnership between the San Francisco Recreation and Parks Department and the San Francisco Parks Alliance created to ensure San Franciscans continue to have great places to play by supporting the renovation of the city’s 13 most deserving playgrounds.
Playground Renovation
From concept through design and construction, the makeover will take less than 3 years to complete.

Approximate milestones:

- **Concept**: Summer-Fall 2019
- **Design & Bid**: Winter 2019-Winter 2020
- **Construction**: Spring-Winter 2021
- **Open for Play!**: Early 2022
Playground Project – Get Involved!

**Workshop 1**
- Vision
- Focus Groups (2)
- Youth Task Force
  - **June & July**

**Workshop 2**
- Draft Alternative Concepts
  - **Today!**

**Focus Groups (3)** & Design
  - **August-September**

**Workshop 3**
- Preferred Concept
  - **September/October TBD**
CONSTRUCTION BUDGET:  $1.7 million

IMPROVEMENTS:
- New play equipment
- New play surfacing
- New site furnishings
- New landscaping
- Pathway updates
- Restroom improvements
- Disability access (ADA) improvements
Community Engagement
Community Input: Family Day Pop-Up

LIKE:
- *Play structures* (swings, slides, monkey bars)
- *Open space* and being outside
- A *safe place* for kids

DISLIKE:
- *Underused*
- *Too few activities*/ *boring*
- Old and *dilapidated*
Community Input: Creating the Vision
Community Input: Creating the Vision

A community-friendly, culturally vibrant, safe, healthy, engaging and artful place where everyone can gather and play.

HERZ PLAYGROUND WILL:

• Be *safe and inviting* for entire neighborhood and family (youngest to oldest)
• Be *engaging and challenging*
• Emphasize *modern, artfully designed* play elements
• Invite movement and creative use
• Incorporate *natural elements* or nature references
• Encourage *cooperative play and gathering*
Community Input: Summer Camp Focus Group

Summer Camp Youth Like:

- **Expanded** play area with more features
- **Variety** of play structures
- Designs to inspire *imagination and creative play* – public art on a rock-climbing wall
- **Comfortable, shaded** benches and picnic seating for all ages to *gather and relax*
- Lighting to enhance *safety* and support evening activities
- **Exercise for all ages** – bicycling, roller skating, boxing, gymnastics, yoga
Community Input: Mercy Resident Leaders

Mercy Resident Coordinators Envision:

• **Expanded** play area
• **Safe & comfortable space** for children and community gatherings
• Variety of **play structures** - climbing wall & embankment slide
• Elements that stimulate **creativity and exploration**
• **Cognitive and educational** elements, like tic-tac-toe & telescopes
• **Bright colors** and both **natural & modern elements**
• **Special features**: drum area, pinata hook, bike racks
• Activities for **all ages**
• **Safe and sturdy** play equipment
Community Input: Youth Task Force
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The Youth Task Force Envision:

• Variety of *challenging play structures* – climbers, spinners, swings & climbing walls
• Activities/spaces for *all ages* – Parents, too
• *Spacious* layout that accommodates variety & space for children to run
• Shade and amenities for *rest & relaxation*
• *Clear, open views* so everyone can see the new, beautiful playground
Design Discussion
Design Discussion: Opportunities & Challenges

Design Decision Impacts

• Federal, State and Local Codes regarding safety and accessibility
• Existing Topography
• Available Space
• Available Budget
• Maintenance Requirements
Design Discussion: Common Elements

- Gender-Neutral Restroom
- ADA Handrail at ramp to Clubhouse
- Safety Lighting
- New trees and landscape
- ADA and safety improvements
- Artificial turf safety surfacing
Design Discussion: Concept A, “Play Porch”

- Within current limits
- Two “porches” with seating and porch swings
- Toddler & school-age areas connected by a slope
- Climbing walls and mounds
- Natural and modern elements
- Large climber with a big slide
- No swings
Design Discussion: Concept B, “Discovery Valley”

• Within current limits
• New path along Visitacion
• Shade arbor and benches at patio area
• Mounds for jumping, balancing, chasing, imaginative play games
• Toddler slide & climber
• Natural and modern elements
• School-age climber & slide
• Single bowl swing
Design Discussion: Concept C, “Adventure Loop”

- Expands current limits
- No access off Visitacion
- New plaza with shade arbor, tables and seating
- Toddler swings, hill slide & sand area
- Natural and modern elements
- Art/climbing wall and large climbing structure
- Double bowl swings
Design Discussion: Table Overview

- Different Concept per Facilitator
- Concepts rotate between tables
- Swing/Climber Space Preferences
...Table Sharing ...
Group Feedback and Sharing!
Thank you!

Recreation and Park Department Project Manager:
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https://sfrecpark.org/project/herz-playground-letsplaysf-initiative/

#herzplay #letsplaysf