Supervisor
Aaron Peskin
District 3

Project Manager
Levi Conover
Recreation and Parks Department

Design Team
Lizzy Hirsch, Landscape Architect
Lauren McClure, Design Assistant
San Francisco Public Works
GROUND RULES

• Please sign-in

• Turn off cell phones

• Direct comments to the facilitator

• Raise your hand to speak

• Keep to the agenda

• Please hold all questions for the end
AGENDA

Welcome, Introductions, and Objectives

Part I: Let’sPlay SF/2012 Bond Program

Part II: Project Overview

Part III: Results from Meeting #1

Part IV: Site Options

Part V: Feedback
MEETING OBJECTIVES

• Provide an opportunity for public input on the future improvements planned for Washington Square Playground.

• We want to hear from you first to help inform the project.

• Identify project design preferences for play area.

• Engage with community in design priorities.
PART I

Let'sPlaySF & 2012 Bond Program
• **Let’sPlaySF!** is a partnership between the San Francisco Recreation and Parks Department and the San Francisco Parks Alliance that seeks to inspire creativity and play throughout the City through great playgrounds.

• In the coming years, 13 playgrounds prioritized for improvement by a citizen task force will be re-imagined and redesigned to nurture growing bodies and brains for this and future generations of San Francisco’s children.

• The project began with voter approval of the **2012 Clean and Safe Neighborhood Parks Bond** that included $15.5 million to renovate the city’s worst playgrounds.

• A citizen task force met for six months, held six public meetings including a field trip and prioritized 13 playgrounds as the most in need of renovation based on three primary criteria:
  - Presence of Chromated Copper Arsenate (CCA) wood
  - Neighborhood Demographics: high youth density
  - Neighborhood Demographics: low median income
• These playgrounds are spread all across San Francisco and serve nearly 20,000 children

• $15.5 million is not enough to fund all the playgrounds, so the Department is partnering with the Parks Alliance to raise at least $10.75 million in private funding to ensure there are safe imaginative places to play across San Francisco

• If you love playgrounds and play and if you are interested in getting involved in the city-wide campaign please be in touch!

• Questions ? Contact:

Lisa Bransten  
Director of Partnerships  
SF Recreation and Parks Department  
lisa.bransten@sfgov.org

OR

Meagan Demitz  
Interim Director of Philanthropy  
SF Parks Alliance  
meagan@sfparksalliance.org
PROJECT TEAM

Project Manager
Levi Conover
Recreation and Parks Department

Design Team
Lizzy Hirsch, Landscape Architect
Lauren McClure, Landscape Designer
San Francisco Public Works

Rec and Park Management
Lisa Bransten, RPD Director of Partnerships
Toks Ajike, RPD Capital Oversight Manager
Zack Taylor, RPD Park Service Manager
PART II

Project Overview
PROJECT SCHEDULE

<table>
<thead>
<tr>
<th>Activity</th>
<th>Date</th>
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</thead>
<tbody>
<tr>
<td>Planning</td>
<td>Spring 2016</td>
</tr>
<tr>
<td>Meeting #1</td>
<td>May 2016</td>
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<tr>
<td>Meeting #2</td>
<td>June 2016</td>
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<tr>
<td>Meeting #3</td>
<td>Fall 2016</td>
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<tr>
<td>Design</td>
<td>Fall 2016</td>
</tr>
<tr>
<td>Bidding + Start Construction</td>
<td>Spring 2017</td>
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<tr>
<td>Construction Complete</td>
<td>Late 2018 - Early 2019</td>
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PROJECT BUDGET

$1.493 million = $990,000 Construction Cost + $503,000 Soft Cost

-Soft costs include: project management, design, planning and engineering services, construction management, permits, surveys, & miscellaneous fees.
PROJECT CONTEXT + PARAMETERS

- Playground included in the Washington Square Landmark designation, 1999.
- 1/13th of park area,
- Tucked in shade zone of park.
- Playground footprint to follow current.
- Current playground standards require more space than existing equipment.
- Funds targeted only to playground improvement.
- Benches part of historic fabric.
PART III

Results from Meeting #1
MEETING #1 FEEDBACK

- The playground currently serves tots (in AM) and teens (PM) and seniors.
- Eliminate stair access at corner of Powell St. and Filbert St. for safety.
- Eliminate sand.
- Accommodate Tot Age.
- Keep Trees.
- Preference for a sculptural element.
- Study the use of a fence or wall barrier at playground edge that will allow visitors to still use seating and separate children’s play area.
- Incorporate a slide.
- Make it feel like an intimate space.
PART IV

Design Options
Eliminate Stair Access
Retain Circulation Path
Drinking Fountain
Reinforce Buffer
Park Connectivity
Restroom
Statue
Inspiration Sketches

Playful Hills
Option A

Through the Forest
Option B
Option A: Inspiration

Playful Hills

Inspiration Photograph
Option A: Playful Hills

Washington Square Playground | Community Meeting #2 | 06.22.16
Through the Forest

Inspiration Photograph

Option B: Inspiration
Site Plan Diagram

Perspective Sketch

Inspiration Images

Option B: Through the Forest
PART V

Feedback
COMMUNITY PRIORITIES & FEEDBACK

• What do you like about the design proposals?
• Which scheme do you prefer?
• What are your priorities for the playground?
• What elements from either do you particularly like?
• Is there anything you feel is missing?
NEXT STEPS...

• Please send comments to the Project Manager by August 1st, 2016.
  Email: Levi.Conover@sfgov.org
  Phone: 415-581-2572

• Community Meeting #3 will be scheduled in Fall 2016 to review updated design. Please look out for notices.

THANK YOU!!!
Joe DiMaggio Playground
Michelangelo Playground
Woh Hei Yuen Playground
Portsmouth Square Plaza
Chinese Recreation Center
Washington & Hyde Mini Park